



# POKER RULES - GENERAL

1. Christchurch Casinos Ltd will conduct all games in a manner that meets the highest standards of fairness to its patrons.
2. Christchurch Casinos Ltd is not responsible for the conduct of any player, but retains the right to refuse the use of its facilities to any player whose actions or behaviour is deemed unacceptable.
3. A waiting list will be kept for all Poker games. Players may reserve a seat by having their names placed on the list for the game of their choice. Players will be "paged" when a seat becomes available. An immediate response is expected. Once in a Poker game, a player may request a table change from a floor person.
4. By taking a seat in a Poker game, players agree that management has the final word on who may play and the manner in which play is conducted.
5. Players may choose their seats where possible, but the Games Supervisor/Casino Supervisor retains the right to determine the final allocation of seats.
6. When players are seated in a Poker game they must ante or post blinds as per type of game being played. If a player is dealt in by dealer error then all hands will be void unless substantial action in which case the hand dealt in error will be declared dead.
7. All Poker games are table stakes and all players entering a Poker game must make at least the minimum buy-in.
  - If a player runs out of chips during the course of a hand, that player is eligible to play all-in for the portion of the pot in which he/she has an interest.
  - Players may not add to their table stakes once a hand has begun.
  - Players may not take money off the table except when they leave the game.
8. Cards must be kept on or above the table surface in plain view. Cards may not be removed from the edge of the table surface.
9. It is each player's responsibility to protect his/her own hand and right to action.
10. All losing hands will be mucked before the pot is awarded.
11. Players revealing their cards or communicating any information regarding their respective hands prior to calling or raising may constitute a fold.
12. The winning hand will remain face up until after the pot has been awarded.
13. A misdeal may be ruled for circumstances not covered here. Such a ruling may only be made by Casino staff. The following will be ruled misdeals:
  - In all games where one or more cards are exposed in cutting.
  - In all games before any substantial action takes place, it is noticed that the cards were not shuffled or cut prior to the deal. Once there has been substantial action the hand shall be played out.
  - In all games the dealer has dealt the cards out of order and the error was noticed prior to substantial action and the error cannot be corrected.
  - In all games during the initial deal a dealer deals a player out or deals an extra hand in and it is discovered before there has been substantial action and the hand or hands cannot be re-constructed.
  - In all games at the end of the initial deal an eligible player has received an incorrect number of cards and the error cannot be corrected and there has been no substantial action.
  - The deal is out of position and it is discovered prior to substantial action. Substantial action is deemed to be two or more players acting on their hands - betting checking or folding.
  - If two (2) or more down cards are exposed due to dealer error.
14. The dealer will not deal any further board cards after the hand is finished or "rabbit hunt" except as rule 36:(IV) below.
15. No one may play other players' chips.
16. Play-overs will be allowed at the management's discretion.
17. Players are not allowed to look through the stub or the discard pile.
18. Cards speak. A winning hand must show all cards face up on the table. The player instituting the last action (checking or betting) must turn their hand over first. The House Dealer will assist to the best of their ability in the reading of hands although it is each player's responsibility to protect their own hand at all times.
19. A player miscalling a hand with the intent to cause another player to act on their hand risks forfeiture of the pot and/or expulsion from the Poker Room.
20. At the request of other players at the table, non-players may be asked not to stand or sit at the table.
21. Players must play their own hand and must not receive coaching from other players or spectators.
22. No beverage containers, food, books, etc., are allowed on the Poker table.
23. The splitting of pots among players is not allowed; all hands must be played to completion.
24. Show one show all. If any player shows his/her cards to another player at the completion of the hand, all other players at the table then have the right to see them upon request.
25. If a Player is not in their Allocated Seat, or standing directly, behind their Allocated Seat when the initial Deal, of Cards, in a Round commences then
  - (i) The player remains liable for posting any Blinds, Antes and (if required due to the requirements of the game) any other mandatory contributions to the Pot for their Hand;
  - (ii) The player's Hand shall be deemed a Dead Hand; and
  - (iii) Player is not entitled to look at their Dead Hand in that Round.
26. A player, during a re-buy tournament, may re-buy when they have less than or equal to the starting bank of chips.
27. All raises must be at least equal to the size of the last full size bet or raise, except in "all-in" situations.
28. Players must act in turn. A knock on the table constitutes a check. To eliminate the possibility of forfeiture a player must call "time." Failure to stop the play prior to substantial action occurring may result in the losing the right to act.
29. All chips over the betting line are considered live except as provided in rule 30 below.
30. An Oversize Chip will constitute a call if there is no announcement or indication of intent to Raise.
31. String raises are not allowed. A player must either put out the full amount of the bet and raise at once or announce "raise" together with the total amount they wish to raise to
32. Straddle bets (immediately to the left of the Big Blind) will be allowed on all cash games. A straddle bet can only be double the amount of the previous Blind and they will be the last person to act on the initial deal. All Straddle bets must be placed before the cards are dealt. The minimum raise after the straddle will be double the amount of the straddle bet. I.E Blinds are SB \$1 BB \$2 Straddle \$4 first minimum raise will be to \$8.
33. "Run it Twice" means where one or more players are all-in and no further betting will result, provided enough cards remain in the stub and the number of 're-draws' will be two, a Casino Supervisor/ Manager, at the request of the players, will allow the Dealer to deal the community cards again"
  - Run it twice will only be offered
    - (i) if the rake cap is met.
    - (ii) And the game has a \$15 or higher rake cap.
  - 1) Players are allowed to 'run it twice' (two times), once all players involved are all-in and there is still community cards to be dealt.
  - 2) When the decision to deal the community cards again has been made, the remaining community cards will be dealt a second time. For example, if the flop has already been dealt then only the turn and river will be dealt again.
  - 3) The pot will be split into the appropriate percentage/ percentages, I.E 50% of the pot will be awarded per "community board". Half awarded to the winner/ winners of the first five card board, the other half to the winner/ winners of the second five card board.
  - In the event of a spare chip, the winner of the first pot shall receive the extra chip.
  - 4) All players involved in the pot must agree to run it twice (except as rule 5)
  - 5) In the case where there is a main pot where one (or more) all in party(s) has NOT agreed to run it twice, players involved in the side pot(s) may agree to run it twice FOR THE SIDE POT(S) ONLY. In this situation the main pot will not be split and will be awarded to the player(s) who showdown the best hand for the first board run out. The side-pot will be split as rule 3 dictates.
  - 6) It is up to the players involved to discuss running it twice in a timely manner so as not to slow down the game.
  - 7) The Casino Supervisor/ Manager has final say on any run it twice rulings.
34. Verbal "check" statements in turn are binding; verbal "check" statements out of turn or other statements may also be binding.
35. A boxed card is considered a "non-existent card" and is placed in the muck. The next card immediately replaces it.
36. Royal Flush Jackpot:
  - (i) The Royal Flush Jackpot can only be won on Texas Hold'em Only Cash Games.
  - (ii) A player will only achieve a Royal Flush Jackpot qualifying hand, if they are able to make a Royal flush with their Hole Cards and the Flop (first three community board cards), a winning hand will be paid 100% of the rounded Jackpot Display value.
  - (iii) Outcomes on different tables in a group of tables are sequential, and the timing of the sequence of outcomes must be determined by the order in which the respective Dealers record those outcomes on the Jackpot System.
  - (iv) In a Round, where all other players have folded, a player who has an eligible jackpot Hand may table their cards to request the Flop. Once the Flop has been exposed, the jackpot will be recorded and confirmed in accordance with the gazetted rules.
  - (v) To qualify for a jackpot pay-out, a player must, when requested by the Dealer, expose (open and flat on the table) their Hole Cards. Once a Hand has been folded, it is no longer eligible to receive a jackpot pay-out.
  - (vi) Where a game being played comprises two or more Flops, the jackpot will be settled in accordance with the first Flop dealt only. Any subsequent Flops dealt do not apply to the jackpot.
  - (vii) If an error is made in respect of a Flop, that error will be corrected in accordance with the relevant irregularity and any jackpot then settled in accordance with the corrected Flop.
37. If a defective deck is found all wagers are returned to players and the hand declared void unless the pot has been pushed.
38. If the turn card (fourth community card) is exposed by the Dealer, prior to the completion of the second Betting Round, the card shall be taken back and set aside, the Burn Card shall remain and the second Betting Round shall then be completed. The Dealer will then burn another card, and turn over a new fourth Community Card. Once the third betting round is complete, the "exposed" card shall then be shuffled with the Stub and a fifth card will be turned without burning a card.
39. If the fifth Community Card is exposed by the Dealer prior to the completion of the third Betting Round, that card will be taken back by the Dealer and shuffled with the remainder of the deck. The Burn Card will remain. The third Betting Round shall be completed and then a new card dealt. No further Burn Cards will be dealt for that Betting Round.
40. In multiple blind games, players must meet the total amount of their blind obligations every round, or they will receive a missed blind button. A player who misses two big blinds in a row may have their chips picked up by the supervisor. If player returns within 20 minutes of being picked up, they will be placed at the top of the waiting list. If they return after 20 minutes of being picked up, they will be placed at the end of the waiting list.
41. In any all-in situation, a partial blind constitutes a full blind. (Tournament play only) cash games require that you can match the Big Blind in order to receive a hand for that round of play
42. In tournaments, if a player has been asked to leave the Casino by a Gaming Supervisor/ Manager or a Casino Supervisor/ Manager their chips will be removed from the tournament, and any rights to prize money will be forfeited (unless they have already reached the prize money then they will receive the prize that corresponds with the position that would be the next to finish).
43. At all times, Christchurch Casinos Ltd is not responsible for any money or chips left on the table.
44. Only English will be permitted while a hand is in play.
45. Individuals cannot use their cell phones whilst their cards are still "live". Players must stand away from the table to make/receive phone calls.
46. Any changes or modifications to these rules will be conspicuously posted.
47. As provided within the rules - Management's decisions are final.

The above rules are derived from the approved Minimum Operating Standards and Gazetted Rules for Poker. A copy of the Gazetted Rules for Poker is available on request.