

## HOW TO PLAY

# ROULETTE

**Roulette is probably the best known of all the casino games.**

This fast exciting game first gained popularity on the colourful riverboats of the Mississippi over 100 years before James Bond placed his chips on the table in the movie 'Casino Royale'.

### HOW TO PLAY

To get started, place any cash on the table and the Dealer will exchange it for gaming chips. The Dealer will call "place your bets", place your chips on your selected number, numbers or combinations of numbers on the layout. The Dealer will spin the ball and call "no more bets" shortly before the ball drops. When the ball comes to rest, the Dealer will announce the winning number and place a marker on it. They will then remove all of the losing chips and pay the winning ones. If the ball lands in the number corresponding to the area where you have placed your chips, you win!

You are advised to purchase coloured non-value chips at each Roulette table to avoid confusion with other players' bets on the table. You set the value of your chips when you buy in. These chips must be exchanged for cash chips when you leave the game, as they have no value elsewhere in the Casino.

Please note there are two different wheel variations and subsequent layouts available; single zero and double zero (see table layout diagrams). The Five Line betting option is only for double zero.

## ODDS & PAYOUT

Roulette tables have varying minimum and maximum bets. Before starting please check the sign displaying the betting range at the table.

The bets that may be placed on Roulette and the odds they pay are as follows:

### COMBINATIONS

A	<b>STRAIGHT UP</b>	any single number	35 to 1
B	<b>SPLIT</b>	any one of two numbers	17 to 1
C	<b>STREET</b>	any one of three numbers	11 to 1
D	<b>CORNER</b>	any one for four numbers	8 to 1
E	<b>SIX LINE</b>	any one of six numbers	5 to 1
F	<b>FIVE LINE</b>	covers; 0, 00, 1, 2 & 3 (double zero layout)	6 to 1

### OUTSIDE BETS

G	<b>COLUMNS</b>	any one of twelve numbers in a vertical row	2 to 1
H	<b>DOZENS</b>	any one of the spaces marked '12'	2 to 1
I	<b>LOW (1 - 18), HIGH (19 - 36), RED &amp; BLACK, ODD &amp; EVEN (Even Money)</b>		

**NOTE:** if (0) or (00) win, all outside bets lose.

### TABLE LAYOUTS (See reverse for (00) combinations)

